

Discovery Parks
Balmoral Park

— Fence line
① RV Friendly site

② Leased undeveloped land



COMMUNITY AT BALMORAL KARATHA

1.01	PROPOSED SITE ZONING RELATIONSHIP DIAGRAM	SCALE 1:1000
1.02	SITE LAYOUT - PROPOSED	SCALE 1:1000
1.03	SITE LAYOUT - EXISTING AND DEMOLITION	SCALE 1:1000
1.04	SITE LAYOUT - FENCING LAYOUT	SCALE 1:1000
2.01	CENTRAL FACILITIES AREA PLAN	SCALE 1:250
2.02	CENTRAL FACILITIES - GYMNASIUM OFFICE	SCALE 1:200
2.03	WORKSHOP, RECEPTION, COMMERCIAL LAUNDRY	SCALE 1:200
2.04	CENTRAL FACILITIES - DINING FACILITY	SCALE 1:200
2.05	CENTRAL FACILITIES AREA LANDSCAPE PLAN	SCALE 1:250
3.01	SHORT STAY HOUSING PRECINCT - PRECINCT PLAN	SCALE 1:500, 1:200
3.02	SHORT STAY HOUSING PRECINCT - FLOOR PLANS, ELEVATION	SCALE 1:100
3.03	SHORT STAY HOUSING PRECINCT - ROOF PLAN, SECTION, ELEVATIONS	SCALE 1:100
3.04	SHORT STAY HOUSING PRECINCT - PRECINCT LANDSCAPE PLAN	SCALE 1:500, 1:200
4.01	RESORT VILLAGE PRECINCT - PRECINCT PLAN	SCALE 1:500
4.02	RESORT VILLAGE PRECINCT - SWALE WALKWAY, PEDESTRIAN AND BICYCLE PATHWAY ANALYSIS	SCALE 1:200
4.03	RESORT VILLAGE PRECINCT - CLUSTER ABC FLOOR PLANS	SCALE 1:200
4.04	RESORT VILLAGE PRECINCT - CLUSTER ABC ROOF PLAN	SCALE 1:200
4.05	SECTION ELEVATIONS	SCALE 1:200
4.06	RESORT VILLAGE PRECINCT - CLUSTER EF FLOOR PLANS	SCALE 1:200
4.07	RESORT VILLAGE PRECINCT - CLUSTERS EF AND JK-L	SCALE 1:200, 1:100
4.08	SECTION AND ELEVATIONS	SCALE 1:200
4.09	RESORT VILLAGE PRECINCT - CLUSTER JK-L FLOOR PLANS	SCALE 1:200
4.10	RESORT VILLAGE PRECINCT - CLUSTER JK-L FLOOR AND ROOF PLANS	SCALE 1:50
4.11	RESORT VILLAGE PRECINCT - MODULES S, E, G, C2 AND C3 PLANS	SCALE 1:50
4.12	LAUNDRY PLAN AND ELEVATIONS	SCALE 1:50
5.01	RESORT VILLAGE PRECINCT - PRECINCT LANDSCAPE PLAN	SCALE 1:500
5.02	STAFF PRECINCT - TYPE M, SA AND SB ACCOMMODATION FLOOR PLANS AND ELEVATIONS	SCALE 1:500, 1:200
5.03	STAFF PRECINCT - PRECINCT LANDSCAPE PLAN	SCALE 1:500, 1:200
6.01	SHORT STAY PRECINCT PLANS	SCALE 1:500, 1:200
6.02	SHORT STAY PRECINCT LANDSCAPE PLANS	SCALE 1:500, 1:200
7.01	PERSPECTIVE IMAGES	
7.02	PERSPECTIVE IMAGES	